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;
; ELIZA by Joseph Weizenbaum.
;
; Any line beginning with a semicolon is commentary and was not part of
; the original ELIZA code. Each commentary block generally refers to the
; code just above it.
;

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```

CHANGE MAD
    EXTERNAL FUNCTION (KEY,MYTRAN) 000010
    NORMAL MODE IS INTEGER 000020
    ENTRY TO CHANGE. 000030
    LIST.(INPUT) 000040
    VECTOR VALUES G(1)=$TYPE$, $SUBST$, $APPEND$, $ADD$,
1$START$, $RANK$, $DISPLA$ 000050
    VECTOR VALUES SNUMB = $ I3 *$ 000070
    FIT=0 000080
CHANGE PRINT COMMENT $PLEASE INSTRUCT ME$ 001400
    LISTRD.(MTLIST.(INPUT),0) 001410
    JOB=POPTOP.(INPUT) 001420
    THROUGH IDENT, FOR J=1,1, J.G. 7 001430
IDENT WHENEVER G(J) .E. JOB, TRANSFER TO THEMA 001440
    PRINT COMMENT $CHANGE NOT RECOGNIZED$ 001450
    TRANSFER TO CHANGE 001460
THEMA WHENEVER J .E. 5, FUNCTION RETURN IRALST.(INPUT) 001470
    WHENEVER J .E. 7 001480
        THROUGH DISPLA, FOR I=0,1, I .G. 32 001490
        WHENEVER LISTMT.(KEY(I)) .E. 0, TRANSFER TO DISPLA 001500
        S=SEQRDR.(KEY(I)) 001510
READ(7) NEXT=SEQLR.(S,F) 001520
    WHENEVER F .G. 0, TRANSFER TO DISPLA 001530
    PRINT COMMENT $*$ 001540
    TPRINT.(NEXT,0) 001550
    PRINT FORMAT SNUMB,I 001560
    PRINT COMENT $ $ 001570
    TRANSFER TO READ(7) 001580
DISPLA CONTINUE 001590
    PRINT COMMENT $ $ 001600
    PRINT COMMENT $MEMORY LIST FOLLOWS$ 001610
    PRINT COMMENT $ $ 001620
    THROUGH MEMLIST, FOR I=1 , 1, I .G. 4 001630
MEMLST TXTPRT.(MYTRAN(I),0) 001640
    TRANSFER TO CHANGE 001650
    END OF CONDITIONAL 001660
    THEME=POPTOP.(INPUT) 001670
    SUBJECT=KEY(HASH.(THEME,5)) 001680
    S=SEQRDR.(SUBJECT) 001690
LOOK TERM=SEQLR.(S,F) 001700
    WHENEVER F .G. 0, TRANSFER TO FAIL 001710
    WHENEVER TOP.(TERM) .E. THEME, TRANSFER TO FOUND 001720
    TRANSFER TO LOOK 001730
FOUND TRANSFER TO DELTA(J) 001740
DELTA(1) TPRINT.(TERM,0) 001750
    TRANSFER TO CHANGE 001760
FAIL PRINT COMMENT $LIST NOT FOUND$ 001770
    TRANSFER TO CHANGE 001780
DELTA(2) S=SEQRDR.(TERM) 001790
    OLD=POPTOP.(INPUT) 001800
READ(1) OBJCT=SEQLR.(S,F) 001810
    WHENEVER F .G. 0, TRANSFER TO FAIL 001820
    WHENEVER F .NE. 0, TRANSFER TO READ(1) 001830

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	INSIDE=SEQRDR.(OBJECT)	001840
READ(2)	IT=SEQLR.(INSIDE,F)	001850
	WHENEVER F .G. 0, TRANSFER TO READ(1)	001860
	SIT=SEQRDR.(IT)	001870
	SOLD=SEQRDR.(OLD)	001880
ITOLD	TOLD=SEQLR.(SOLD,FOLD)	001890
	DIT=SEQLR.(SIT,FIT)	001900
	WHENEVER TOLD .E. DIT .AND. FOLD .LE. 0, TRANSFER TO ITOLD	001910
	WHENEVER FOLD .G. 0, TRANSFER TO OK(J)	001920
	TRANSFER TO READ(2)	001930
OK(2)	SUBST.(POPTOP.(INPUT),LSPNTR.(INSIDE))	001940
	TRANSFER TO CHANGE	001950
OK(3)	NEWBOT.(POPTOP.(INPUT),OBJCT)	001960
	TRANSFER TO CHANGE	001970
DELTA(3)	TRANSFER TO DELTA(2)	001980
DELTA(4)	WHENEVER NAMTST.(BOT.(TERM)) .E. 0	001990
	BOTTOM=POPBOT.(TERM)	002000
	NEWBOT.(POPTOP.(INPUT),TERM)	002010
	NEWBOT.(BOTTOM,TERM)	002020
	OTHERWISE	002030
	NEWBOT.(POPTOP.(INPUT),TERM)	002040
	END OF CONDITIONAL	002050
	TRANSFER TO CHANGE	002060
DELTA(6)	S=SEQRDR.(TERM)	002070
READ(6)	OBJCT=SEQLR.(S,F)	002080
	WHENEVER F .G. 0, TRANSFER TO FAIL	002090
	WHENEVER F .NE. 0, TRANSFER TO READ(6)	002100
	OBJCT=SEQLL.(S,F)	002110
	WHENEVER LNKLL.(OBJECT) .E. 0	002120
	SUBST.(POPTOP.(INPUT),LSPNTR.(S))	002130
	OTHERWISE	002140
	NEWTOP.(POPTOP.(INPUT),LSPNTR.(S))	002150
	END OF CONDITIONAL	002160
	TRANSFER TO CHANGE	002170
	R* * * * * END OF MODIFICATION ROUTINE	002180
	END OF FUNCTION	002200
	TPRINT MAD	
	EXTERNAL FUNCTION (LST)	000010
	NORMAL MODE IS INTEGER	000020
	ENTRY TO TPRINT.	000030
	SA=SEQRDR.(LST)	000040
	LIST.(OUT)	000050
READ	NEXT=SEQLR.(SA,FA)	000060
	WHENEVER FA .G. 0, TRANSFER TO P	000070
	WHENEVER FA .E. 0, TRANSFER TO B	000080
	POINT=NEWBOT.(NEXT,OUT)	000100
	WHENEVER SA .L. 0, MRKNEG.(POINT)	000110
	TRANSFER TO READ	000120
B	TXTPRT.(OUT,0)	000130
	SEQLL.(SA,FA)	000140
MORE	NEXT=SEQLR.(SA,FA)	000150
	WHENEVER TOP.(NEXT) .E. \$=\$	000160
	TXTPRT.(NEXT,0)	000170
	TRANSFER TO MORE	000180
	END OF CONDITIONAL	000190
	WHENEVER FA .G. 0, TRANSFER TO DONE	000200
	PRINT COMMENT \$ \$	000210
	SB=SEQRDR.(NEXT)	000220
MEHR	TERM=SEQLR.(SB,FB)	000230
	WHENEVER FB .L.0	000240
	PRINT ON LINE FORMAT NUMBER, TERM	000250
	VECTOR VALUES NUMBER = \$I3 *\$	000260
	TRANSFER TO MEHR	000270

	END OF CONDITIONAL	000280
	WHENEVER FB .G. 0, TRANSFER TO MORE	000290
	TXTprt.(TERM,0)	000300
	TRANSFER TO MEHR	000310
P	TXTprt.(OUT,0)	000320
DONE	IRALST.(OUT)	000330
	FUNCTION RETURN	000340
	END OF FUNCTION	000350
	LPRINT MAD	
	EXTERNAL FUNCTION (LST,TAPE)	006340
	NORMAL MODE IS INTEGER	006350
	ENTRY TO LPRINT.	006360
	BLANK = \$ \$	006370
	EXECUTE PLACE.(TAPE,0)	006380
	LEFTP = 606074606060K	006390
	RIGHTP= 606034606060K	006400
	BOTH = 607460603460K	006410
	EXECUTE NEWTOP.(SEQRDR.(LST),LIST.(STACK))	006420
	S=POPTOP.(STACK)	006430
BEGIN	EXECUTE PLACE.(LEFTP,1)	006440
NEXT	WORD=SEQLR.(S,FLAG)	006450
	WHENEVER FLAG .L. 0	006460
	EXECUTE PLACE.(WORD,1)	006470
	WHENEVER S .G. 0, PLACE.(BLANK,1)	006480
	TRANSFER TO NEXT	006490
	OR WHENEVER FLAG .G. 0	006500
	EXECUTE PLACE.(RIGHTP,1)	006510
	WHENEVER LISTMT.(STACK) .E. 0, TRANSFER TO DONE	006520
	S=POPTOP.(STACK)	006530
	TRANSFER TO NEXT	006540
	OTHERWISE	006550
	WHENEVER LISTMT.(WORD) .E. 0	006560
	EXECUTE PLACE.(BOTH,1)	006570
	TRANSFER TO NEXT	006580
	OTHERWISE	006590
	EXECUTE NEWTOP.(S,STACK)	006600
	S=SEQRDR.(WORD)	006610
	TRANSFER TO BEGIN	006620
	END OF CONDITIONAL	006630
	END OF CONDITIONAL	006640
DONE	EXECUTE PLACE.(0,-1)	006650
	EXECUTE IRALST.(STACK)	006660
	FUNCTION RETURN LST	006670
	END OF FUNCTION	006680

```

;
; TESTS(CAND, S) return a sequence reader if the keyword matches the user's
; input text, otherwise return 0.
;
;
; CAND is the keyword candidate transformation rule
; S is the sequence reader for the user INPUT text
;
; This function has 3 tasks
;
; 1. Test whether the whole candidate keyword matches the whole word
; in the user's input text.
; 2. If the words do match, make any keyword substitution specified
; in the candidate transformation rule.
; 3. Position the candidate reader past the substitution keyword, if any.
;
; SLIP packs 6 6-bit characters into each 36-bit IBM 7094 machine word.
; If a word has more than 6 characters it is continued into the next SLIP
; cell, with the first cell having its sign bit set. ???
;

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; This code abstracts this full-word matching and has the side-effect
; of modifying the user's input text with the substitution word, if
; specified.
;
TESTS MAD
EXTERNAL FUNCTION(CAND,S) 000010
NORMAL MODE IS INTEGER 000020
DIMENSION FIRST(5),SECOND(5) 000030
ENTRY TO TESTS. 000040
STORE=S 000050
READER=SEQRDR.(CAND) 000060
THROUGH ONE, FOR I=0,1, I .G. 100 000070
FIRST(I)=SEQLR.(READER,FR) 000080
ONE WHENEVER READER .G. 0, TRANSFER TO ENDONE 000090
;
; Copy all 6-character chunks of the candidate keyword to the FIRST array.
;
; [As the loop termination condition is I .G. 100 (000070), this code will
; write past the end of the FIRST array if the keyword is longer than 36
; characters (because the first 36 characters will be copied to
; FIRST(0) .. FIRST(5), and any further characters will be written to
; machine words past FIRST(5)).]
;
ENDONE SEQLL.(S,F) 000100
THROUGH TWO, FOR J=0,1, J .G. 100 000110
SECOND(J)=SEQLR.(S,F) 000120
TWO WHENEVER S .G. 0, TRANSFER TO ENDTWO 000130
;
; Copy all 6-character chunks of the user input word to the SECOND array.
; [May write past the end of SECOND.]
;
ENDTWO WHENEVER I .NE. J, FUNCTION RETURN 0 000140
;
; If the keyword in FIRST has a different number of 6-character chunks to
; the word in SECOND the two words cannot be the same, so return the value 0,
; signifying no match.
;
; WHENEVER is an abbreviation of WHENEVER
; .NE. means not equal
; FUNCTION RETURN is an abbreviation of FUNCTION RETURN
;
THROUGH LOOK, FOR K=0,1, K.G. J 000150
LOOK WHENEVER FIRST(K) .NE. SECOND(K), FUNCTION RETURN 0 000170
;
; Compare each 6-character chunk of the keyword with the corresponding chunk
; of the user input word. If any are different, return 0, signifying no match.
;
EQL=SEQLR.(READER,FR) 000180
WHENEVER EQL .NE. $=$ 000190
SEQLL.(READER,FR) 000200
FUNCTION RETURN READER 000210
OTHERWISE 000220
;
; At this point we know that the keyword matches the user's word.
; Check whether the transformation rules specify a simple word substitution,
; signified by the presence of an "=".
;
; If it is not an "=", reposition the reader back before the element and
; return the reader, signifying a successful match.
;
POINT=LNKL.(STORE) 000230
THROUGH DELETE , FOR K=0,1, K .G. J 000240
REMOVE.(LSPNTR.(STORE)) 000250

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DELETE      SEQLR.(STORE,F)                                000260
INSRT       NEW=SEQLR.(READER,FR)                          000270
            POINT=NEWTOP.(NEW,POINT)                      000280
            MRKNEG.(POINT)                                000290
            WHENEVER READER .L. 0, TRANSFER TO INSRT      000300
            MRKPOS.(POINT)                                000310
            FUNCTION RETURN READER                        000320
            END OF CONDITIONAL                            000330
            END OF FUNCTION                                000340

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;
; An "=" was present in the transformation rule. E.g. a script
; transformation rule may begin
;

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;         (YOUR = MY
;           ((0 MY 0)
;             (WHY ARE YOU CONCERNED OVER MY 3)
;             (WHAT ABOUT YOUR OWN 3)
;           :
;

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; Say at this point the keyword YOUR has been found in the user's input text
; and we know that in the transformation rule the keyword (YOUR) is followed
; by an "=". So we're now going to replace the YOUR in the input text with
; the word following the "=" in the transformation rule (MY, in this case).
;

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; First delete all the 6-character chunks that comprise this word, then
; insert all the 6-character chunks that comprise the replacement word.
;

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; Finally, return the reader, signifying a successful match.
;

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;         DOCBCD  MAD
;           EXTERNAL FUNCTION (A,B)                        000010
;           NORMAL MODE IS INTEGER                        000020
;           ENTRY TO FRBCD.                               000030
;           WHENEVER LNKL.(A) .E. 0, TRANSFER TO NUMBER  000040
;           B=A                                           000050
;           FUNCTION RETURN 0                             000060
NUMBER      K=A*262144                                    000070
;           B=BCDIT.(K)                                   000080
;           FUNCTION RETURN 0                             000090
;           END OF FUNCTION                               000100

```

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; ELIZA entry point.
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;         ELIZA  MAD
;           NORMAL MODE IS INTEGER                        000010
;           DIMENSION KEY(32),MYTRAN(4)                  000020

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; KEY      - A hashmap used to record keywords.
;           KEY(0)..KEY(31) is the keyword->transformation rule hashmap
;           KEY(32)       is the "NONE" transformation rule
;

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; MYTRAN  - A hashmap used to record the MEMORY rules.
;           MYTRAN(1)..MYTRAN(4) contain the four MEMORY rules.
;

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; A note on MAD arrays: DIMENSION D(N) allocates N+1 machine-words of
; core memory, which are accessed using indexes 0..N.
;

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;         INITAS.(0)                                      000030
;

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```

; INITAS must be the first executable statement in any program using SLIP.
; Its purpose is to create the List of Available Space from all unused
; core memory. It does not require an argument, but here is given 0.
;

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PRINT COMMENT $WHICH SCRIPT DO YOU WISH TO PLAY$          000060
READ FORMAT SNUMB,SCRIPT                                  000070
;
; Display the message "WHICH SCRIPT DO YOU WISH TO PLAY".
;
; Note that the IBM 7090/7094 character set doesn't include a question
; mark glyph. Also $ is used to delimit character strings.
;
; SNUMB is the FORTRAN format string " I3 *", defined previously, which
; expects the user to enter up to 3 decimal digits. This number is assigned
; to the variable SCRIPT and will be used as the tape drive unit number
; where the ELIZA script is expected to reside.
;
LIST.(TEST)                                               000080
LIST.(INPUT)                                              000090
LIST.(OUTPUT)                                             000100
LIST.(JUNK)                                                000110
;
; Initialise four lists. These are:
; TEST - Used to store the parts of the user's text matching a
; decomposition rule.
; INPUT - During ELIZA startup the selected script is read into this list,
; one round-bracketed list at a time.
; During the conversation phase the text entered by the user is
; read into this list.
; OUTPUT - ELIZA's response sentence is constructed in this list.
; JUNK - A list used for temporary storage for several different purposes.
;
LIMIT=1                                                  000120
;
; When Weizenbaum talks in the January 1966 CACM paper of a "certain counting
; mechanism", it is this to which he is referring. LIMIT has the value 1..4,
; in order, and then restarts at 1. The value changes to the next in the
; sequence at each user input. More on LIMIT below.
;
LSSCPY.(THREAD.(INPUT,SCRIPT),JUNK)                      000130
MTLIST.(INPUT)                                           000140
;
; The THREAD function reads text from the tape unit specified by the integer
; SCRIPT into the INPUT list. The LSSCPY function copies the first list in
; that INPUT to the list named JUNK.
;
; The first list in an ELIZA script must be the hello message, e.g.
; (HOW DO YOU DO. PLEASE TELL ME YOUR PROBLEM.)
;
THROUGH MLST, FOR I=1,1, I .G. 4                          000150
MLST LIST.(MYTRAN(I))                                    000160
;
; Initialise each of the four MYTRAN array entries as a new list.
;
; THROUGH is an abbreviation for THROUGH
; .G. is the Boolean grater than operator
;
; Set I to 1, if I is greater than 4 stop looping, otherwise execute the code
; up to and including the statement labelled MLST. Then add 1 to I and return
; to the top of the loop at the point of the test to see if I is greater than
; 4 and repeat.
;
; for I in 1..4 {
;   call function LIST with argument a reference
;   to the Ith entry in the MYTRAN array
; }
;

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```

MINE=0 000170
LIST.(MYLIST) 000180
;
; MINE - Set to 0 and is never changed. It's referenced once below. ???
; MYLIST - As memories are made using the MYTRAN MEMORY rules they are
; recorded in MYLIST. Here MYLIST is being initialised as a new
; empty list.
;
;
; THROUGH KEYLST, FOR I=0,1, I .G. 32 000220
KEYLST LIST.(KEY(I)) 000230
;
; Initialise each of KEY(0) .. KEY(32) array entries as a new list.
; for I in 0..32 {
; call function LIST with argument a reference
; to the Ith entry in the KEY array
; }
;
; R* * * * * READ NEW SCRIPT 000240
BEGIN MTLIST.(INPUT) 000250
NODLST.(INPUT) 000260
LISTRD.(INPUT,SCRIPT) 000270
;
; Empty the INPUT list. Remove the description list??? from INPUT (NODLST).
; Read the next round-bracket-delimited list from tape unit id SCRIPT.
;
; WHENEVER LISTMT.(INPUT) .E. 0 000280
; TXTPRT.(JUNK,0) 000290
; MTLIST.(JUNK) 000300
; TRANSFER TO START 000310
; END OF CONDITIONAL 000320
;
; WHENEVER is an abbreviation of WHENEVER.
; .E. means equals.
; TRANSFER TO is an abbreviation for TRANSFER TO.
; END OF CONDITIONAL is an abbreviation of END OF CONDITIONAL.
;
; An empty list signals the end of the ELIZA script. (Which is presumably
; why there is () on the last line of the published DOCTOR script.)
;
; if INPUT is the empty list {
; (the whole ELIZA script has now been read and processed)
; print the value of JUNK, e.g. "HOW DO YOU DO. PLEASE TELL ME YOUR PROBLEM"
; clear the JUNK list
; goto the START label
; }
;
; WHENEVER TOP.(INPUT) .E. $NONE$ 000330
; NEWTOP.(LSSCPY.(INPUT,LIST.(9)),KEY(32)) 000340
; TRANSFER TO BEGIN 000350
;
; If this list is the special "NONE" list, just copy it unchanged into KEY(32)
; and then goto BEGIN to read the next list in the script.
;
; Recall that the NONE list in the DOCTOR script is:
; (NONE
; ((0)
; (I AM NOT SURE I UNDERSTAND YOU FULLY)
; (PLEASE GO ON)
; (WHAT DOES THAT SUGGEST TO YOU)
; (DO YOU FEEL STRONGLY ABOUT DISCUSSING SUCH THINGS)))
;
; OR WHENEVER TOP.(INPUT) .E. $MEMORY$ 000360
; POPTOP.(INPUT) 000370

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MEM      MEMORY=POPTOP.(INPUT)                                000380
        THROUGH MEM, FOR I=1,1, I .G. 4                      000390
        LSSCPY.(POPTOP.(INPUT),MYTRAN(I))                   000400
        TRANSFER TO BEGIN                                    000410
;
; Otherwise, if this list is the special "MEMORY" list, process it into the
; four MYTRAN lists. Recall that the MEMORY list looks like this and is
; required to have exactly four transformation patterns:
; (MEMORY MY
;   (0 YOUR 0 = LETS DISCUSS FURTHER WHY YOUR 3)
;   (0 YOUR 0 = EARLIER YOU SAID YOUR 3)
;   (0 YOUR 0 = BUT YOUR 3)
;   (0 YOUR 0 = DOES THAT HAVE ANYTHING TO DO WITH THE FACT THAT YOUR 3))
;
; else if the first word in INPUT is "MEMORY" {
;   assign the memory keyword (e.g. "MY") to the MEMORY variable
;   for I in 1..4 {
;     copy the Ith MEMORY pattern/reconstruction to MYTRAN(I)
;   }
;   goto the BEGIN label (continue reading the ELIZA script)
; }
;
;
; OTHERWISE                                                    000420
;   NEWBOT.(LSSCPY.(INPUT,LIST.(9)),KEY(HASH.                000430
;     1 (TOP.(INPUT),5)))                                     000440
;   TRANSFER TO BEGIN                                       000450
;   END OF CONDITIONAL                                     000460
;
; Otherwise, the first word in the INPUT list is expected to be a keyword.
; Insert this keyword into the KEY hashtable, so that
; KEY(HASH(keyword)) -> list of transformation rules for keywords
;                       that hash to this entry in KEY (i.e. more than
;                       one keyword may hash to the same entry in KEY,
;                       so each entry in KEY may have zero, one or many
;                       keyword transformation rules associated with it.)
;
; (1 in column 11 signifies a continuation of the previous line.)
;
; The HASH function takes a word and a number (N) and returns a deterministic
; value between 0 and (2 to the power N)-1, in this case 0..31.
;
; else {
;   HASH the keyword and append this transformation rule to the
;   entry in KEY with that index
;   goto the BEGIN label (continue reading the ELIZA script)
; }
;
; This is the end of the script reading code. When the script has been
; read and processed the script reader explicitly jumps to the START label
; to begin the user conversation.
;
;
; R* * * * * BEGIN MAJOR LOOP                                000470
START    TREAD.(MTLIST.(INPUT),0)                            000480
;
; Wait for the user to type a sentence and read it into the INPUT list,
; which is first cleared. Presumably, tape unit 0 is the console.
;
; TREAD is the SLIP system text read function.
;
;
; KEYWRD=0                                                    000490
; PREDNC=0                                                    000500
;
; KEYWRD - This will be the keyword found to have the highest precedence.

```



```

; PREDNC - The precedence of the keyword. Precedence is specified in the
; ELIZA script. E.g. (DREAMS = DREAM 3 (=DREAM)), the keyword
; DREAMS is given the precedence value 3.
;
;
;          LIMIT=LIMIT+1                                000510
;          WHENEVER LIMIT .E. 5, LIMIT=1                000520
;
; Increment the value of LIMIT. If it then equals 5, set it back to 1.
; If we just read the very first user input, LIMIT will now have the value 2.
;
;          WHENEVER LISTMT.(INPUT) .E. 0, TRANSFER TO ENDPLA      000530
;
; If the user input is a blank line, goto the ENDPLA label.
; A blank user input tells ELIZA the conversation is over.
;
;          IT=0                                           000540
;
; IT      - On exit from the scanning loop IT will either be the sequence
;          reader for the selected transformation rule, or it will be 0
;          indicating that no keyword was detected in the user's INPUT.
;
;          WHENEVER TOP.(INPUT) .E. $$                    000550
;          CHANGE.(KEY,MYTRAN)                            000560
;          TRANSFER TO START                              000570
;          END OF CONDITIONAL                              000580
;
; If first word of the user input is a "+" character, call the CHANGE
; function defined higher up in this code. This function allows the user
; to modify the current ELIZA script with the commands TYPE, SUBST,
; APPEND, ADD, START, RANK and DISPLA.
; After making any changes, return to the START label and carry on the
; conversation.
;
;          WHENEVER TOP.(INPUT) .E. $$, TRANSFER TO NEWLST      000590
;
; If first word of the user input is a "*" character, goto the NEWLST label.
; NEWLST is defined later in this code. It inserts a new transformation rule,
; which the user will have given after the "*", into the current in-memory
; script and then returns to the START label to carry on the conversation.
;
;          S=SEQRDR.(INPUT)                                000600
;
; Create the Slip sequence reader, S, for the user's INPUT list.
;
; NOTYET  WHENEVER S .L. 0                                000610
;          SEQLR.(S,F)                                    000620
;          TRANSFER TO NOTYET                             000630
;
;
;
;          OTHERWISE                                       000640
;          WORD=SEQLR.(S,F)                                000650
;          WHENEVER WORD .E. $.$.OR. WORD .E. $,$.OR. WORD .E. $BUT$ 000660
;          WHENEVER IT .E. 0                               000670
;          NULSTL.(INPUT,LSPNTR.(S),JUNK)                 000680
;          MTLIST.(JUNK)                                   000690
;          TRANSFER TO NOTYET                              000700
;          OTHERWISE                                       000710
;          NULSTR.(INPUT,LSPNTR.(S),JUNK)                 000720
;          MTLIST.(JUNK)                                   000730
;          TRANSFER TO ENDTXT                              000740
;          END OF CONDITIONAL                              000750
;          END OF CONDITIONAL                              000760

```

```

;
; Set the variable WORD to the next word in the user's INPUT list. Then
; test that word to see if it's a delimiter.
;
; Note that in Weizenbaum's 1966 CACM paper, only comma and period were
; listed as delimiters. And yet the example conversation given in that
; paper could not be reproduced unless BUT is also a delimiter.
;
; Note that WORD is a 36-bit integer. Weizenbaum developed ELIZA between
; 1964 and 1966 on an IBM 7094, which has a 36-bit word and uses a 6-bit
; character encoding. Characters were packed 6 to a word. In Slip, character
; strings longer than six characters are stored in successive list cells.
; In this case WORD=SEQLR.(S,F) is assigning the first six characters of
; the next word in the user's INPUT text to the integer variable WORD.
; If the word had fewer than six characters they would be left justified
; with space characters padding to the right.

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;
; else {
;   if WORD is one of the delimiters ".", ",", or "BUT" {
;     if we have found no keywords in the INPUT so far (IT .E. 0) {
;       discard all words in INPUT to the left of, and including, this
;       delimiter
;       goto NOTYET and continue scanning the rest of the user INPUT
;       for keywords
;     }
;     else {
;       discard all words in INPUT to the right of, and including, this
;       delimiter
;       goto ENDTXT; scanning of the user INPUT is now complete
;     }
;   }
; }

```

```

;
;   WHENEVER F .G. 0, TRANSFER TO ENDTXT

```

000780

```

;
; If there were no more words to read in the user INPUT list, goto the
; ENDTXT label; scanning of the user INPUT is now complete.
; (F will be 1 when the sequence reader has traversed the whole INPUT
; list and is back at the list header.)
;

```

```

;
;   I=HASH.(WORD,5)
;   SCANNER=SEQRDR.(KEY(I))
;   SF=0
;   THROUGH SEARCH, FOR J=0,0, SF .G. 0
;   CAND= SEQLR.(SCANNER,SF)
;   WHENEVER SF .G. 0, TRANSFER TO NOTYET
SEARCH   WHENEVER TOP.(CAND) .E. WORD, TRANSFER TO KEYFND

```

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```

;
; Is WORD a keyword? Try to locate it in the KEY hashmap.
;

```

```

; Recall that more than one keyword may hash to the same entry in KEY,
; so each entry in KEY is a list that may have zero, one or many keyword
; transformation rules associated with it. We need to look through this
; list to see if it contains a keyword that exactly matches WORD.
;

```

```

; HASH the WORD to get the index I in the KEY table where this word
; would have been stored, if it is a keyword
; loop {
;   try to read the next candidate list from the hashmap entry KEY(I)
;   if there isn't another candidate list {
;     WORD didn't match any entries so it's not a keyword

```

```

;      goto NOTYET to continue scanning the user's input text
;    }
;    if WORD is the same as the first entry in this candidate list {
;      WORD is a keyword and CAND is the transformation rule for
;      this keyword, so goto KEYFND
;    }
;  }
;
KEYFND      READER=TESTS.(CAND,S)                000860
           WHENEVER READER .E. 0, TRANSFER TO NOTYET 000870
;
; Call the TESTS function, defined higher up in this code.
;
; TESTS checks that the whole keyword matches the whole user INPUT word. It
; also performs any keyword substitution in the user INPUT. (e.g. (MY = YOUR))
;
; If TESTS returns 0 it means the keyword is not identical to the word in
; the user input, so goto NOTYET to continue scanning the user INPUT.
;
; [This suggests that keywords must differ in the first six characters.
; (Because TESTS is called only for the first keyword candidate in
; the KEY hashmap that matches the first six characters of the user's
; input word).]
;
           WHENEVER LSTNAM.(CAND) .NE. 0          000880
           DL=LSTNAM.(CAND)                      000890
SEQ         WHENEVER S .L. 0                    000900
           SEQLR.(S,F)                          000910
           TRANSFER TO SEQ                      000920
           OTHERWISE                            000930
           NEWTOP.(DL,LSPNTR.(S))              000940
           END OF CONDITIONAL                   000950
           OTHERWISE                            000960
           END OF CONDITIONAL                   000970
;
; ???
;
           NEXT=SEQLR.(READER,FR)              000980
           WHENEVER FR .G. 0, TRANSFER TO NOTYET 000990
;
; Read the next element in the rules associated with this keyword.
; If we are back at the rules header, the rules list was empty, so goto
; NOTYET to continue scanning the user INPUT.
;
           WHENEVER IT .E. 0 .AND. FR .E. 0     001000
PLCKEY     IT=READER                            001010
           KEYWRD=WORD                          001020
;
; 001000 If this is the first keyword we've encountered in the user's INPUT
; (IT .E. 0), and the first entry in the associated rules is a list
; rather than a value (FR .E. 0)???, i.e. there is no precedence associated
; with this keyword, then record the associated rules reader in IT and
; the found keyword in KEYWRD. Then goto NOTYET (001100) to continue
; scanning the user's input.
;
           OR WHENEVER FR .L. 0 .AND. NEXT .G. PREDNC 001030
           PREDNC=NEXT                          001040
           NEXT=SEQLR.(READER,FR)              001050
           TRANSFER TO PLCKEY                  001060
           OTHERWISE                            001070
           TRANSFER TO NOTYET                  001080
           END OF CONDITIONAL                   001090
           TRANSFER TO NOTYET                  001100

```

```

;
; 001030 Otherwise, if the first entry in the associated rules is a value???
; (FR .L. 0), i.e. the precedence of this keyword, and that value is greater
; than the precedence of the previously found highest precedence keyword
; (NEXT .G. PREDNC), then record the new highest precedence value in PREDNC
; and move the rule reader past the precedence value, then goto PLCKEY to
; also record the reader in IT and the found keyword in KEYWRD. Finally, goto
; NOTYET (001100) to continue scanning the user's input.
;
; Note that this differs from Weizenbaum's CACM paper, where it says that
; keywords of higher precedence are added to the top of a keyword stack and
; keywords of lower precedence are added to the bottom of this stack. This
; also means this code does not support the "NEWKEY" functionality he
; describes.
;
; [Note that this code implies that keywords in the script should never
; specify a precedence value of 0. If they do they would never be used
; (because NEXT .G. PREDNC will never be true).]
;
; 001080 Otherwise, ignore this keyword and return to NOTYET to continue
; scanning the user's INPUT.
;
ENDTXT      WHENEVER IT .E. 0                                001120
            WHENEVER LIMIT .E. 4 .AND. LISTMT.(MYLIST) .NE. 0 001130
            OUT=POPTOP.(MYLIST)                               001140
            TXTPRT.(OUT,0)                                    001150
            IRALST.(OUT)                                      001160
            TRANSFER TO START                                 001170
            OTHERWISE                                         001180
            ES=BOT.(TOP.(KEY(32)))                            001190
            TRANSFER TO TRY                                   001200
            END OF CONDITIONAL                                001210
;
; 001120 If IT is 0 it means we did not find any keywords in the user's
; input, so we cannot construct a response from the user's input combined
; with any of the transformation rules in the script.
;
; Instead we do one of two things: either print one of the memories we
; previously recorded in MYLIST, if any, or we use one of the messages
; from the NONE list (which is recorded in KEY(32)).
;
; 001130 This is the mysterious "when a certain counting mechanism is in a
; particular state": recall a memory only if the memory list (MYLIST) isn't
; empty and LIMIT happens to have the value 4.
;
            OR WHENEVER KEYWRD .E. MEMORY                     001220
            I=HASH.(BOT.(INPUT),2)+1                          001230
            NEWBOT.(REGEL.(MYTRAN(I),INPUT,LIST.(MINE)),MYLIST) 001240
            SEQLL.(IT,FR)                                       001250
            TRANSFER TO MATCH                                    001260
;
; Otherwise, we did find a keyword (IT .E. 0 is false). If the keyword is
; the MEMORY keyword ("MY" in the DOCTOR script), then add a new memory to
; MYLIST before we carry on processing the transformation rules associated
; with the matched keyword.
;
; In the 1966 CACM paper, Weizenbaum says the selection of one of the
; transformations on the MEMORY list is random. The code shows that the
; selection is determined by the HASH value of the last word in the user's
; input. This means ELIZA conversations are repeatable, not random. If we
; have the HASH algorithm we should be able to reproduce the exact
; conversation. (The HASH function is part of the SLIP system.)

```

```

;
;           OTHERWISE                                001270
;           SEQLL.(IT,FR)                            001280
;
; Otherwise, the keyword we found isn't the MEMORY keyword, so just position
; the transformation rule sequence reader past the keyword and fall through
; to the matching code.
;
;           R* * * * * MATCHING ROUTINE                                001290
MATCH      ES=SEQLR.(IT,FR)                                001300
           WHENEVER TOP.(ES) .E. $=$                      001310
           S=SEQRDR.(ES)                                  001320
           SEQLR.(S,F)                                    001330
           WORD=SEQLR.(S,F)                               001340
           I=HASH.(WORD,5)                                001350
           SCANNER=SEQRDR.(KEY(I))                       001360
SCAN       ITS=SEQLR.(SCANNER,F)                         001370
           WHENEVER F .G. 0, TRANSFER TO NOMATCH(LIMIT)  001380
           WHENEVER WORD .E. TOP.(ITS)                   001390
           S=SEQRDR.(ITS)                                001400
SCANI      ES=SEQLR.(S,F)                                001410
           WHENEVER F .NE.0, TRANSFER TO SCANI           001420
           IT=S                                           001430
           TRANSFER TO TRY                                001440
           OTHERWISE                                     001450
           TRANSFER TO SCAN                              001460
           END OF CONDITIONAL                            001470
           END OF CONDITIONAL                            001480
           WHENEVER FR .G. 0, TRANSFER TO NOMATCH(LIMIT) 001490
;
; If this keyword is a link to another keyword, switch to that keyword.
;
; An ELIZA script rule may have the form (HOW (=WHAT)). If the keyword
; HOW appears in the user's input and this transformation rule is selected,
; ELIZA will use the transformation rule associated with the keyword WHAT
; to generate its response.
;
; read the next decomposition rule from the selected transformation rule
; if the decomposition rule starts with an "=" symbol {
;   assign the word after the "=" to WORD
;   lookup WORD in the KEY hashmap
;   if WORD doesn't exist in the KEY hashmap {
;     (presumably this indicates a logical inconsistency in the script)
;     goto one of the NOMATCH(1) .. NOMATCH(4) labels to print
;     a message such as "HMMM" and back to the main conversation loop
;     which NOMATCH label is selected is determined by the value LIMIT
;     happens to have at this time
;   }
;   else {
;     position IT at first decomposition rule for the linked keyword
;     goto the TRY label to try to apply the decomposition rule
;   }
; }
; else if there were no (or no more) decomposition rules (FR .G. 0) {
;   (does this indicate an incorrectly formed script?)
;   goto one of the NOMATCH(1) .. NOMATCH(4) labels
; }
;
TRY        WHENEVER YMATCH.(TOP.(ES),INPUT,MTLIST.(TEST)) .E. 0,TRANSFER TO MATCH
001500
;
; Attempt to match the current decomposition rule (TOP.(ES)) to the user's
; INPUT.

```

```

;
; If it doesn't match (YMATCH returns 0), goto MATCH to try the next
; decomposition rule in the current transformation rule set.
;
; If it does match, the list TEST will contain the decomposed matching parts
; of the INPUT text ready for reassembly. E.g. ???
;
; The YMATCH function is part of the SLIP system.
;
                ESRDR=SEQRDR.(ES)                                001510
                SEQLR.(ESRDR,ESF)                                001520
                POINT=SEQLR.(ESRDR,ESF)                          001530
                POINTR=LSPNTR.(ESRDR)                            001540
                WHENEVER ESF .E. 0                                001550
                  NEWBOT.(1,POINTR)                              001560
                  TRANS=POINT                                    001570
                  TRANSFER TO HIT                                001580
                OTHERWISE                                         001590
                THROUGH FNDHIT, FOR I=0,1, I .G. POINT          001600
                TRANS=SEQLR.(ESRDR,ESF)                          001610
                WHENEVER ESF .G. 0                                001620
                  SEQLR.(ESRDR,ESF)                              001630
                  SEQLR.(ESRDR,ESF)                              001640
                  TRANS=SEQLR.(ESRDR,ESF)                        001650
                  SUBST.(1,POINTR)                               001660
                  TRANSFER TO HIT                                001670
                OTHERWISE                                         001680
                  SUBST.(POINT+1,POINTR)                         001690
                  TRANSFER TO HIT                                001700
                END OF CONDITIONAL                                001710
                END OF CONDITIONAL                                001720
;
; Select one of the reassembly rules associated with this decomposition rule.
;
; Reassembly rules are used in turn. This code adds a counter (001560) to
; the rules and uses it to record which reassembly rule was used last (001690).
; When all reassembly rules have been used (001620) the counter is returned
; to 1 (001660) and the first rule is used again.
;
;
HIT                TXTPRT.(ASSMBL.(TRANS,TEST,MTLIST.(OUTPUT)),0) 001730
                  TRANSFER TO START                            001740
                  END OF CONDITIONAL                            001750
;
; Finally, use the selected reassembly rule (TRANS) and list of decomposition
; parts (TEST) to assemble a response (in the list OUTPUT) and print it. Then
; goto the START label to await the next user input and continue the
; conversation.
;
; The ASSMBL function is part of the SLIP system.
;
; The END OF CONDITIONAL (END OF CONDITIONAL) on line 001750 closes the OTHERWISE
(OBJECTIVE)
; on line 001270. ???
;
                R* * * * * * * * * * INSERT NEW KEYWORD LIST    001760
NEWLST            POPTOP.(INPUT)                                001770
                  NEWBOT.(LSSCPY.(INPUT,LIST.(9)),KEY(HASH.    001780
                  1(TOP.(INPUT),5)))                            001790
                  TRANSFER TO START                              001800
                R* * * * * * * * * * DUMP REVISED SCRIPT        001810
ENDPLA           PRINT COMMENT $WHAT IS TO BE THE NUMBER OF THE NEW SCRIPT$ 001820
                  READ FORMAT SNUMB,SCRIPT                      001830
                  LPRINT.(INPUT,SCRIPT)                         001840

```

	NEWTOP.(MEMORY,MTLIST.(OUTPUT))	001850
	NEWTOP.(\$MEMORY\$,OUTPUT)	001860
DUMP	THROUGH DUMP, FOR I=1,1 I .G. 4	001870
	NEWBOT.(MYTRAN(I),OUTPUT)	001880
	LPRINT.(OUTPUT,SCRIPT)	001890
	MTLIST.(OUTPUT)	001900
	THROUGH WRITE, FOR I=0,1, I .G. 32	001910
POPMOR	WHENEVER LISTMT.(KEY(I)) .E. 0, TRANSFER TO WRITE	001920
	LPRINT.(POPTOP.(KEY(I)),SCRIPT)	001930
	TRANSFER TO POPMOR	001940
WRITE	CONTINUE	001950
	LPRINT.(MTLIST.(INPUT),SCRIPT)	001960
	EXIT.	001970
	R* * * * * SCRIPT ERROR EXIT	001980
NOMATCH(1)	PRINT COMMENT \$PLEASE CONTINUE \$	002200
	TRANSFER TO START	002210
NOMATCH(2)	PRINT COMMENT \$HMMM \$	002220
	TRANSFER TO START	002230
NOMATCH(3)	PRINT COMMENT \$GO ON , PLEASE \$	002240
	TRANSFER TO START	002250
NOMATCH(4)	PRINT COMMENT \$I SEE \$	002260
	TRANSFER TO START	002270
	VECTOR VALUES SNUMB= \$I3 * \$	002280
	END OF PROGRAM	002290